## **Datum: 08/04 - 2022**

# SPRINT PLANNING

Go over the product backlog.

Estimate time/effort for each user story.

Determine which stories should be worked on in the coming sprint.

Work distribution.

**Move sprint planning to monday**

**EASTER NEXT WEEK :)**

# SPRINT REVIEW

Process

1. What went well, and why?

**UI**

The process went effectively and Figma worked well as a design tool.

**Hello World**

Went fast without any problems.

**Diagram**

Gave a clear picture of what to expect of the model. Felt good being more people due to the scope of the user story.

**Unit Tests/GitHub actions**

Tests were already available. No issues, went smooth.

**Map**

Finding a suitable framework went smooth. Implementation wasn’t troublesome.

2. How can we replicate that success in the next sprint?

**General**

Keep working on our process. Git branches worked really well. Communication worked when working in parallel.

**UI**

Think about compatibility when designing features. Felt good coming to an agreement on displaying features so that the team has an equal projection of the goal.

**Diagram**

Keep assigning a reasonable number of people to the same user story.

3. What could have gone better, and why?

**General**

More collaboration and a clearer picture of the project’s goal as it was hard to grasp otherwise.

**UI**

The feasibility was hard to picture, as there was no reference.

**Map**

Trouble with language compatibility for the API/package.

4. Is this issue preventable with a process adjustment?

**General**

Maybe try introducing review processes for working in parallel while still maintaining equal understanding of the project’s goal.

**UI**

Conceptualize features that provide value and *then* work on a solution.

5. How can we streamline and simplify our process to make it easier?

Implement a review process such that the entire team can contribute and get an understanding.

Work on/find methods to approach specific problems.

Develop guides for a consistent workflow and mindset. Review these such that it is accepted by the team. Make a definition of done reflecting this.

Make it **clear** where to place user stories when they reach a new stage.

6. Does everyone fully understand our process?

Trello-board is intuitive but may need more specification on what kind of tasks and when they should go into testing/review. Accept criteria → Put in “Pending for review”.

# Time

1. Were our original time estimates accurate?

Yes they felt accurate. No story was left unfinished.

Resources

1. Was the workload appropriate for the resources that we have?

Initial workload felt too low, more could be done next sprint. This may be due to the amount of user stories being developed.

2. Was work distributed evenly?

Yes, even enough such that everyone felt that they contributed.

Team Reflection

# 3 KPIs

**Story quota:** average share of user stories being finished over the weeks. E.g. 5/7 one week + 6/7 another week → (5/7 + 6/7) / 2.